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| **COLEGIO COLOMBO BRITÁNICO**  **SCHOOL YEAR 2013-2014**  **LEARNING EXPERIENCE PLANNER** | | | | | | | | | | |
| **Grade:** Kinder | | **Unit: Sharing The Planet**  **Maths: Agenda** | | | | **Driving  Supporting Discipline-Specific** | | | | |
| **Modality**  Visual  Kinaesthetic  Auditive | **Style**  Mastery  Understanding  Interpersonal  Self-expressive | | **Intelligences** | | | | **ASSESSMENT**  DiagnosticFormative Summative | | | |
| Visual-Spatial  Verbal-Linguistic  Kinaesthetic  Logical-Mathematical | Musical  Interpersonal  Intrapersonal  Naturalistic | | | **Strategies**  Observation  Performance Assessment  Process-focused  Selected response  Open-ended Task  Other | | **Tools**  Rubric  Exemplars  Checklist  Anecdotal Records  Continuum  Other | |
| **Achievement Indicators:**  ☑ Draws simple maps using points of reference and describing their position when walking a path (left and right).  ☑ Makes reasonable predictions about possible outcomes, using different material.  ☑ Shows symmetry using body, objects and drawings  ☑ Identifies and names numbers from 10 to 30  ☑ Draws and orders all possible 2-number combinations from 5 to 7 | | | | | **Skills:** application, time management | | | | | |
| **Materials:** Heinemann books, table games, computer-Ictgames, 3D shapes, concrete material, Cuisenaire rods. | | | | | **Grouping**  Individual  Pairs  Small group  Half group  Whole group | | | **Co-teaching** | | |
| **Whole group**  One teach-one drift  One teach-one observe  One teach-one assist  Team-teaching | | **Small Group**  Alternative  Parallel  Stations |
| **Date: Week 32 Apr 28-May 2/14** | | | **Time: 1 block** | |
| **Description** | | | | | | | | | | |
| **Opening:** Explain each activity. Talk about time management, following instructions and class rules. | | | | | | | | | | |
| **Main Activity:** **:**  **AGENDA**   1. **(Teacher) Probability:** Introduce the spinner to work on making reasonable predictions about possible outcomes. 2. **(Teacher) Maps:** Walking the path observe the references on each side, draw them on pieces of paper and paste them on the “Right and Left” reference paper. 3. **Heinemann 1:** Workbook 7 (pages up to each one) 4. **# Worksheet:** Write the corresponding missing number. 5. **Symmetry:** Draw the other half of the figure. 6. **Computer:** <http://www.ictgames.com/save_the_whale_v4.html> 7. **Games:** Lottery 8. **Addition cards game:** 1+ \_\_ = 7 9. **Dice game:** Throw the dice, add the 2 quantities writing the equation and take the corresponding rods. 10. **Finish # combinations up to 7** | | | | | | | | | | |
| **Tier 1:** Station 9 | | | | | | | | | | |
| **Tier 2:** | | | | | | | | | | |
| **Tier 3:** Finish # combinations up to 7 | | | | | | | | | | |
| **Closing:** Do the reflective pause in terms of time management, class rules, enduring understandings, difficulties. | | | | | | | | | | |